

# Developer

62B Near Jamia Masjid, Canal Garden Lahore

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#### TECHNICAL SKILLS

- **Strong Self-Learning Ability**
- Web development and web design
- Software development
- Hardware troubleshooting, repair and maintenance
- Database design and implementation
- Application programming

Operating Systems: Windows, Mac OS, and

Programming: C++, C#, VB, HTML,

JavaScript, CSS, PHP, Java

Applications: MS Office, Photoshop, In-

Page Urdu

Database Systems: My SQL Server 2012(Basic), Oracle SQL Database **Development Tools:** Unity 3D, Android Studio(Basic), NetBeans, Visual Studio,

#### CAREER OBJECTIVE

I am motivated to work efficiently on whatever Position I may be hired. I am willing to take the amount of work and manage conveniently with my superiors.

## EDUCATION

**BS in Computer Science (Software Specialization)** (2013-2017)

Federal Urdu University of Arts Science and Technology, Islamabad

Faculty of Science(Pre-Engineering) (2010 –2012)

Government Post Graduate College, Sheikhupura

Matriculation in Science (2008 –2010)

Government Islamia High School, Sheikhupura

#### PRE-PROFESSIONAL EXPERIENCE

Unity 3D Developer 1.5 Years (March 2017 - July 2018)

As a 3D Game Developer Coding Squares Lahore

Unity 3D Developer (Feb 2019 - Present)

As a 3D Game Developer

The Gaminators Studio (Company of OZI Group)

Behria Town Lahore

#### PERSONAL SKILLS

- Good verbal and written communication skills
- Motivated and always willing to learn new things
- Independent and self-sufficient in handling tasks
- Collaborative and able to work in

# teams or groups

### REFERENCES

Will be provided upon request.

#### **ACHIEVEMENTS AWARD**

Employee of the Month in

The Gaminators Studio (Company of OZI Technology)

for Continuous 3 months